



SCOUTS PARTICIPATING IN A SCOUTMASTER BUCKY MERIT BADGE OPPORTUNITY (ONLINE OR IN PERSON), PLEASE CONSIDER ALSO USING THE BUGLING MERIT BADGE CLASS PREPARATION PAGE FOR CLARIFICATIONS, INSIGHTS, AND EXPECTATIONS.

https://scoutmasterbucky.com/merit-badges/bugling/class-prep/

BUGLING MERIT BADGE WORKBOOK						
REQUIREM	ENT 1:	Give a brief history of the bugle.				
Notes:						
REQUIREM	ENT 2a:	Explain and demonstrate how the bugle makes sound.				
	Be sure t	o review the merit badge pamphlet for preparation information on this requirement.				
		This requirement must be reviewed with your merit badge counselor.				
Ве	sure to b	ring any work you have done in preparation to share with your merit badge counselor.				
Notes:						





REQUIREMENT 2a:	Explain now the bugie is related to other brass wind instruments.
Notes:	
REQUIREMENT 2b:	Compose a bugle call for your troop or patrol to signal a common group activity, such as
REQUIREMENT 2b:	assembling for mealtime or striking a campsite. Play the call that you have composed before
REQUIREMENT 2b:	Compose a bugle call for your troop or patrol to signal a common group activity, such as assembling for mealtime or striking a campsite. Play the call that you have composed before your unit or patrol.
REQUIREMENT 2b:	assembling for mealtime or striking a campsite. Play the call that you have composed before
REQUIREMENT 2b:	assembling for mealtime or striking a campsite. Play the call that you have composed before
REQUIREMENT 2b:	assembling for mealtime or striking a campsite. Play the call that you have composed before
REQUIREMENT 2b:	assembling for mealtime or striking a campsite. Play the call that you have composed before
REQUIREMENT 2b:	assembling for mealtime or striking a campsite. Play the call that you have composed before
REQUIREMENT 2b:	assembling for mealtime or striking a campsite. Play the call that you have composed before
REQUIREMENT 2b:	assembling for mealtime or striking a campsite. Play the call that you have composed before
REQUIREMENT 2b:	assembling for mealtime or striking a campsite. Play the call that you have composed before
REQUIREMENT 2b:	assembling for mealtime or striking a campsite. Play the call that you have composed before
	assembling for mealtime or striking a campsite. Play the call that you have composed before
REQUIREMENT 2b:	assembling for mealtime or striking a campsite. Play the call that you have composed before
	assembling for mealtime or striking a campsite. Play the call that you have composed before
	assembling for mealtime or striking a campsite. Play the call that you have composed before
	assembling for mealtime or striking a campsite. Play the call that you have composed before
	assembling for mealtime or striking a campsite. Play the call that you have composed before
	assembling for mealtime or striking a campsite. Play the call that you have composed before
	assembling for mealtime or striking a campsite. Play the call that you have composed before
	assembling for mealtime or striking a campsite. Play the call that you have composed before
	assembling for mealtime or striking a campsite. Play the call that you have composed before



**REQUIREMENT 3:** Sound 10 of the following bugle calls:

**REQUIREMENT 4:** Explain the use of each of the calls you performed.

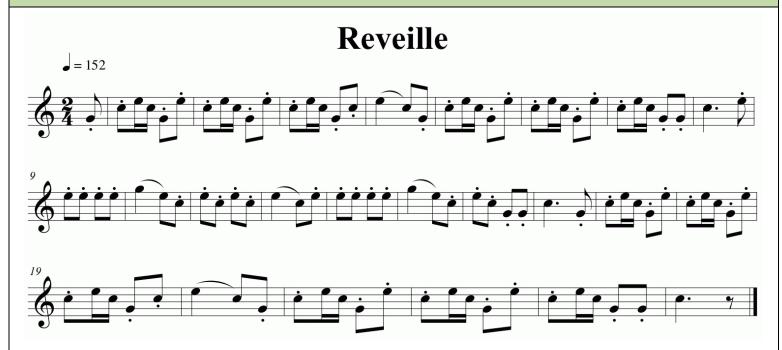
FIRST CALL



**CLICK HERE TO LISTEN TO FIRST CALL** 

How is this call used?

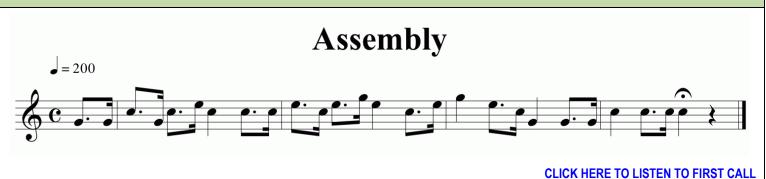
## REVEILLE



**CLICK HERE TO LISTEN TO FIRST CALL** 



#### **ASSEMBLY**



How is this call used?

#### **MESS**



CLICK HERE TO LISTEN TO FIRST CALL







**CLICK HERE TO LISTEN TO FIRST CALL** 

How is this call used?

## **FATIGUE**



**CLICK HERE TO LISTEN TO FIRST CALL** 





**CLICK HERE TO LISTEN TO FIRST CALL** 

#### OFFICER'S CALL

# Officer's Call

How is this call used?

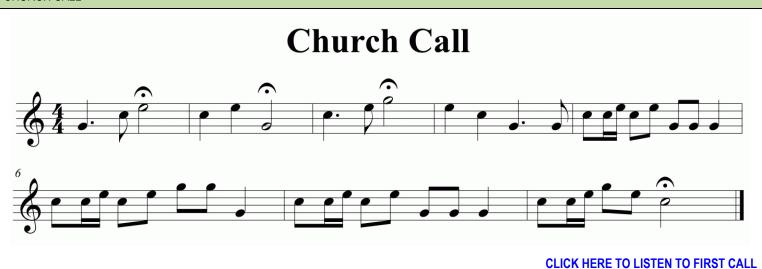
## **RECALL**



**CLICK HERE TO LISTEN TO FIRST CALL** 



## CHURCH CALL



How is this call used?

## **SWIMMING CALL**



**CLICK HERE TO LISTEN TO FIRST CALL** 



#### FIRE CALL



How is this call used?

## RETREAT (EVENING COLORS)





**CLICK HERE TO LISTEN TO FIRST CALL** 



## TO THE COLORS



How is this call used?

## FIRST CALL

# Call To Quarters



**CLICK HERE TO LISTEN TO FIRST CALL** 





TAPS						
be a down of the state of the s	T		CHERE TO LISTEN TO FIRST CALL			
REQUIREMENT 6: S	erve as bugler in your troop for	three months.				
This requirement must be reviewed with your merit badge counselor.  Have your Scoutmaster sign off to validate that you have fulfilled the required tenure as the Troop Bugler.						
COUNSELOR APPROVAL: PERHAPS IMPLIED, THIS REQUIREMENT DOES NOT STATE THAT YOU NEED THE COUNSELOR'S APPROVAL AHEAD OF TIME TO RESEARCH AND PREPARE. PLEASE NOTE, AS WITH ANY REQUIREMENT, ACCEPTANCE IS AT THE DISCRETION AND SATISFACTION OF THE MERIT BADGE COUNSELOR.						
Troop #: D	ates served as Bugler:					
Scoutmaster's Name  Scoutmaster's Signature		Phone	approved			